

Pro Fish Enterprises, LLC
701C Hwy. 25
Watertown, MN 55388

October 17, 2006

Administrator
National Highway Traffic Safety Administration
400 Seventh Street, SW – Room 5217
Washington, DC 20590

Subject: VIN Decoding Information for Pro Fish Enterprises, LLC

In accordance with § 565.7 of © 49 CFR Part 565, Vehicle Identification Number, Pro Fish Enterprises, LLC hereby submits Vehicle Identification number (VIN) decoding information

VIN Position	Description	Codes:
1	WMI	1
2	WMI	P
3	WMI	9
4	Trailer Types	P = Pintle Type Pull B = Ball Type Pull G = Gooseneck
5	Body Type	B = Boat Trailer U = Utility Trailer E = Enclosed Trailer F = Flatbed Trailer I = Ice House Trailer
6 & 7	Length of Trailer (all lengths rounded to nearest foot)	06 = 6 feet long 08 = 8 feet long 10 = 10 feet long 12 = 12 feet long
8	Number of Axles	1 = 1 Axle 2 = 2 Axle 3 = 3 Axle 4 = 4 Axle
9	Check Digit (last position to be entered – after calculations)	
10	Model Year	6 = 2006 7 = 2007 8 = 2008 9 = 2009 A = 2010 B = 2011 C = 2012 D = 2013
11	Plant Location	W = Watertown
12	WMI	6
13		0
14		1
15, 16 & 17	Sequential Production Number	001 002 003 004

Pro Fish Enterprises, LLC
701C Hwy. 25
Watertown, MN 55388
(952) 955-2828
Fax: (952) 955-2837

Owner of Company:

Michael D. Schulz

State of Organization:

Articles of Organization for Pro Fish Enterprises, LLC were filed with the State of Minnesota on May 12, 2004.

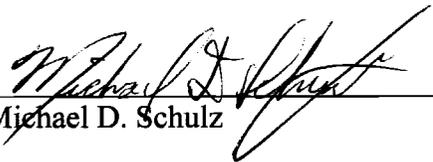
Product Manufactured:

Pro Fish Enterprises, LLC builds trailers from steels purchased at local supply Companies. Some trailers are fitted with electric welding equipment. Trailer kits are produced for assembly by ultimate consumer.

GVWR

The gross vehicle weight ratings (GVWR) of our products from 500 lb tag a long trailers to 15,000 equipment trailers.

Signed:


Michael D. Schulz

Date:

10-10-2006

President

Capacity of Signatory

GENUINE MAIL



7099 3220 0004 0867 2805

**RETURN RECEIPT
REQUESTED**

National Highway Traffic Safety Administration
400 Seventh Street, SW - Room 5a17
Washington, DC 20590

